KENTUCKY HIGH SCHOOL MOCK TRIAL ASSOCIATION COURTROOM ARTIST RULES OF COMPETITION

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KENTUCKY HIGH SCHOOL MOCK TRIAL ASSOCIATION COURTROOM ARTIST RULES OF COMPETITION

I. ADMINISTRATION

- A. Courtroom Artist Rules of Competition.
 - 1. These Courtroom Artist Rules of Competition are administered by KHSMTA. The KHSMTA Board, in its sole discretion, may amend these Courtroom Artist Rules of Competition from time to time with or without notice.
 - 2. All courtroom artist competitions hosted by KHSMTA are governed by these Courtroom Artists Rules of Competition, and, to the extent applicable, the KHSMTA Rules of Competition.
 - 3. Questions about these Courtroom Artist Rules of Competition may be directed to the KHSMTA Board at kymocktrial@gmail.com, or if during a KHSMTA competition, in person in the Tab Room. The KHSMTA Board shall have the sole and final authority to resolve any dispute(s) involving these Courtroom Artist Rules of Competition or any other matter or dispute that arises.
 - 4. By participating in the Courtroom Artist Competition, the Artist agrees:
 - To comply with the Rules of Competition including, but not limited to, the Code of Conduct;
 - b) To comply with these Courtroom Artist Rules of Competition; and
 - c) To the publication or reprinting of their Submission by KHSMTA without notice or compensation.

B. Definitions.

- 1. "Artist" refers to the student competitor participating in the Courtroom Artist Competition.
- 2. "Board" or "KHSMTA Board" refers to the Board of Directors of KHSMTA.
- 3. "Competing Member" refers to each of the six (6) students actively participating in the mock trial component of the Round plus, if applicable, the Team's Student Timekeeper.
- 4. "Competing Team" refers to a team participating in the mock trial competition. The Artist must be affiliated with a Competing Team, and the Artist's Submission must depict a courtroom scene from one Round of competition.
- 5. "Courtroom Artist Rules" refers to these KHSMTA Courtroom Artist Rules of Competition, as may be revised from time to time by the Board in its sole discretion.
- 6. "KHSMTA" refers to the Kentucky High School Mock Trial Association.
- 7. "Team List" refers to the document submitted by each Competing Team in advance of the competition that identifies the student participants in the mock trial portion of the competition for the Competing Team.
- 8. "Rostered Student" refers to the student participants eligible for competition and identified on a Competing Team's Team List.
- 9. "Round" refers the trial between two Competing Teams and, if applicable, the Zoom or other virtual room assigned for such trial.

10. "Rules of Competition" refers to the KHSMTA Rules of Competition, as may be revised from time to time by the Board in its sole discretion.

- 11. "Submission" refers to the Artist's courtroom depiction submitted for the Courtroom Artist competition.
- 12. "Tab Room" refers to the physical or virtual location of Tournament Officials during each competition.
- 13. "Team Code" refers to the identifier (generally a letter, number, or combination thereof) assigned by Tournament Officials to the Competing Team for the competition; in order to ensure anonymity, the Team Code (and not the school name) is the only team identifier that may be displayed or otherwise made known during the Round.
- 14. "Tournament Official" refers to the Board or its designees tasked with administering the competition.

II. COMPETITION RULES

- A. Artist Eligibility.
 - 1. Each Competing Team may register one or more Artists for the Courtroom Artist Competition.
 - 2. To be eligible for participation in a KHSMTA competition:
 - a) Artists must be enrolled as students in Grades 9-12 of the Kentucky high school which is affiliated with and sponsors the Competing Team.
 - (1) Notwithstanding the foregoing, provided that the applicable public school district so permits, a Kentucky high school (Grades 9-12) student who is homeschooled may compete as an Artist with the Competing Team for the public school district to which the student would be assigned if the student were to attend public school.
 - b) Artists must timely pay the registration fee for the Courtroom Artist Competition, if applicable.
 - c) Artists are permitted, but not required, to participate in the mock trial portion of the applicable KHSMTA competition, <u>provided</u>, <u>however</u>:
 - (1) That an Artist may not work on their Submission during any Round in which they are a Competing Member;
 - (2) That an Artist may not base a Submission on a Round in which they are a Competing Member;
 - (3) If an Artist is not a participant in the mock trial portion of the applicable KHSMTA competition, the Artist should not be included on the Competing Team's Team List, and will not count against the Competing Team's fifteen-student maximum.
 - (a) Conversely, if an Artist is also a participant in the mock trial portion of the applicable KHSMTA competition, the Artist must be included on the Competing Team's Team List, and will count against the Competing Team's fifteen-student maximum.

B. Tournament and Judging.

- Artists must attend the Regional competition to which their Competing Team is assigned, and must complete and submit their Submissions for the Courtroom Artist Competition during Regionals.
- 2. Submissions by Artists will be judged statewide following the conclusion of the Regionals competitions, regardless of Regionals assignment.
- 3. The winning Submission will be announced at the closing ceremonies of the State competition. Artists need not be present at the State competition to win.

C. Courtroom Setting.

1. The Artist shall sit in the first row of the courtroom gallery, unless such space is needed in full for the mock trial witnesses competing in the Round, in which case the Artist shall sit in the second row of the courtroom gallery.

D. Competition Procedures.

- 1. Artists are responsible for providing all of the supplies necessary for the completion of their Submission including, but not limited to, paper, drawing instruments, and shading/coloring instruments, if applicable.
- 2. Artists must not disrupt the mock trial competition. For the avoidance of doubt, easels or other stands/devices are not permitted.
- 3. Except as otherwise provided herein, the Artist may depict a scene from any Round in which their Competing Team is participating.
- 4. The Submission must depict an actual courtroom scene that the Artist observes during the Round in which they complete their Submission.
- 5. Prior to the Round, the Artist shall identify themselves to the Presiding Judge as a Courtroom Artist participant, but not identify the Competing Team with which the Artist is affiliated.
- 6. Once the Round begins, the Artist may not move about the courtroom.
- 7. Once the Round begins, the Artist may not communicate with any individual (including, but not limited to, a Competing Member, Designated Coach, spectator, or other), except the Presiding Judge or Tournament Officials.
- 8. Upon the conclusion of the Round, the Artist must report to the Tab Room with the Student Timekeepers to the Tab Room (which Student Timekeepers will have the mock trial ballots for submission to the Tab Room), and must deliver to the Tournament Officials in the Tab Room their Submission at the same time that the Student Timekeepers deliver the ballots for the Round.
 - a) For the avoidance of doubt, the Submission must be delivered to the Tab Room immediately following the Round it depicts. Late Submissions or Submissions depicting an earlier Round will not be accepted, and are ineligible for the Courtroom Artist Competition.

E. Submission Parameters.

- 1. The Submission may be done in color or in black and white.
- 2. The Submission must be done on paper of dimensions no smaller than 8.5" x 11", and no larger than 11" x 14".
- 3. The Submission may be oriented vertically or horizontally.

4. The Submission must be completed in any of the following mediums: color pencil, pen and ink, pastel, marker, or a combination of the foregoing.

- a) For the avoidance of doubt, no medium other than those set forth above may be used (e.g. watercolors or other paints are not permitted).
- 5. The Submission must identify on the back of the page the following information (none of which may be indicated on the front of the Submission):
 - a) The Artist's name;
 - b) The Team Code of the Competing Team with which the Artist is affiliated and the opposing Competing Team; and
 - c) The Round number during which the Submission was made.

F. Judging.

- 1. Submissions are evaluated and scored anonymously by a judge or judging team. The highest-scored Submission will be named the Courtroom Artist Winner of the statewide Courtroom Artist Competition.
- 2. Decisions of the judge or judging team are final.